Chapter 1 TIP SHEET

- 1. Remember the Rules of Exponents—especially when to add them and when to multiply them.
- 2. Be able to handle negative exponents and fractional exponents
- 3. Be able to factor. First factor out the Greatest Common Factor.
- 4. If trial and error is too cumbersome to factor a trinomial, use the **ac** method.
- 5. When there are four terms, factor by grouping.
- 6. After each "factoring" look at all factors to determine if any of them can still be factored.
- 7. Memorize the formulas for difference of squares, difference of cubes and sum of cubes. Remember you cannot factor the sum of squares.
- 8. Be able to add, subtract, multiply and divide polynomials.
- 9. When doing long division, both divisor and dividend should be in decreasing powers of the variable. All missing powers should be inserted with a coefficient of zero.
- 10. Simplify radicals before combining.
- 11. Know how to convert radicals to fractional exponents.
- 12. Rationalize one term denominators by multiply **both** numerator and denominator by a radical that will result in the denominator being a perfect square or cube or whatever gets rid of the radical.
- 13. Rationalize two term denominators by multiplying **both** the numerator and the denominator by the conjugate of the **denominator**.
- 14. In an addition/subtraction problem, if in the denominator the variable of the highest degree is negative (e.g. 3-x or -x+2), multiply both the numerator and the denominator by negative one.
- 15. In a multiplication/division problem, if in the numerator or the denominator the variable with the highest degree is negative (e.g. 3-x or -x+2), factor out a negative one from that numerator/denominator.

By FAILING to PREPARE,

you are PREPARING to FAIL

Test 2 Tip Sheet (corresponding Test Review problem)

- 1. Remember **minus a negative** term equals a positive term -(-x) = +x (1)
- 2. Zero is an acceptable solution to a problem (easy to check)
- 3. Make sure all denominators are in **descending powers** of variable x/3-x = -x/x-3
- 4. When multiplying a rational equation by the LCD, make sure to multiply all terms by the LCD (3, 4)
- 5. Throw out any solution that makes a **denominator equal to zero**. (4)
- 6. Isolate one radical; square both sides. Use foil on the other side.
 - If there is a second radical, then isolate it and square both sides again. (5, 6)
- 7. Simplify all radicals in answer
- 8. Check answers to radical problems to look for extraneous solutions (5, 6)
- 9. Absolute value
 - a. = set inside equal to the number and also to the negative of the number x = a or x = -a (7)
 - b. < inside is **between** negative of the number and the number -a < x < a (11)
 - c. > inside is less than negative of the number **or** greater than the number x < -a or x > a (12)
- 10. When multiplying or dividing by a negative number, **reverse** the inequality sign (8)
- 11. Express solutions in **interval notation** and **graph** when asked to do so (8, 9, 10)
- 12. If equation is a **contradiction**—no solution. If equation is **always true** all real numbers $[-\infty, +\infty]$ (28c)
- 13. Use sample points to solve rational inequalities. Make sure zero is on the right side of the inequality (9, 10)
- 14. For **distance** problems, use the formula: Distance = Rate X Time. (13)
 - a. Rate is **adjusted** (for wind/current) rate of vehicle.
 - b. Distance and times are additive
 - c. Distance is the same for both legs of a round trip
- 15. For mixture problems the formula is: Amount of Concentrate = Percent X Volume. (14)
 - a. Amount of Concentrate and Volumes are additive and their sums are what's in the mixture
 - b. Amount of Mixture Concentration is usually the basis for an equation
- 16. To solve distance and mixture problems use a chart: (13, 14)
 - a. Put given data into chart and calculate other entries from this data
 - b. Assign a variable and make more calculations using the variable.
 - c. Look for a relationship and form an **equation**. Solve for everything that is asked.
- 17. For work problems, learn formula and be consistent with time units (15)
- 18. Learn midpoint and distance formulas (18, 19, 20)
- 19. Center of circle is the midpoint of any of its diameters (21)
- 20. Radius is distance from center to any point on circle (21)
- 21. Learn slope formula and use two points to find slope. Be consistent with points 1 & 2. (17)
- 22. Slope of **horizontal** line is zero (y = a). Slope of **vertical** line is undefined (x = a). (22)
- To graph an equation, find any two points—either intercepts or other points that avoid fractions.
 Or, find one point and use the slope to find a second point. You can check with a third point to make sure that it falls on your line. (24)
- 24. Learn point slope form of a line equation. Use slope and any point. (16b, 17)
- 25. Learn **slope intercept** form of a line equation. Uses slope(m) and y-intercept (b) but both can be determined by solving the equation for y. (y = mx + b) (16a, 23)
- 26. To put an equation in standard/general form, Ax + By = C, multiply by LCD to get rid of denominator and then move terms around.
- 27. Parallel lines have the same slope. The slopes of perpendicular lines are negative reciprocals. (25, 26, 27)
- 28. To solve a system of equations using substitution, solve for a variable with a coefficient of one. (28a, 28c)

29. To solve a system of equations by **elimination**, put both equations in standard form.

When multiplying an equation by a factor, be sure to multiply every term. Solve for both variables. (28)

Chapter 3 TIP SHEET

- 16. Commit the formulas to memory
- 17. When solving a quadratic equation, use the specified method
- 18. Remember x=0 is an acceptable solution.
- 19. Quadratic formula
 - a. Make sure equation is in standard form (= 0)
 - b. Be mindful of the sign of "-b"
 - c. Look at the signs of "a" and "c" and make sure that the sign under the radical is correct after inserting values
- 20. Square root principle—roots are plus **and** minus. Cube roots are either positive **or** negative.
- 21. Discriminant
 - a. Double check the sign in between terms
 - b. Know the significance of the sign of the discriminant
- 22. Know how to complete the square. Make sure that the coefficient of the "squared" term is one.
- 23. Be able to determine the quadratic equation if you are given the roots.
- 24. When looking at a graph of a parabola
 - a. Know how to determine if discriminant is positive, negative or zero
 - b. Know how to determine the sign of the coefficient "a"
- 25. Remember that when "i" is squared it equals negative one
- 26. To get the "i" out of the denominator, multiply numerator and denominator by the conjugate of the denominator. New denominator will be "a" squared **plus** "b" squared.
- 27. Include complex solutions and write them in the form a + bi or a bi.
- 28. Use substitution when the exponent of the first term is double the exponent of the second term. Make sure you solve for the **original** variable.
- 29. Clear rational equations of fractions by multiplying all terms by the lowest common denominator. Eliminate any solution that makes any denominator in the original problem equal to zero.
- 30. Isolate terms with radicals one at a time and carefully square both sides of equation. Check answers
- 31. For quadratic inequalities, right side should be zero. Factor, set factors equal to zero and then use sample points.
- 32. Know the inequality (sign) characteristics of quadratics with double roots (one root) and complex roots.
- 33. If you cannot factor an expression, use the ac method or quadratic formula to find roots.
- 34. Use interval notation and graph solutions when asked.
- 35. When graphing on the number line, darken the line and clearly show if end points are included.
- 36. Motion equations will be provided; know how to use them
- 37. For motion problems
 - a. velocity (v) at highest point is zero b. height (y) on ground is zero c. throw out negative times (t<0)
- 38. From standard equation of a parabola / Axis of symmetry careful with the sign. Use axis (x) to find vertex (x,y).
- 39. When graphing a parabola, use a dotted line for the axis of symmetry and label all points
- 40. From the graph of a parabola, be able to determine the sign of the discriminant (positive, negative or zero) and the sign of the coefficient "a." Be able to match parabola graphs with equations.
- 41. Standard equation of a circle
 - a. Know the relationship between signs in equation and signs of the coordinates of the center of the circle.
 - b. Remember the number on the right side of the equals sign is the radius squared

- 42. The midpoint of any diameter is the center of the circle. The length of the radius is one-half that of the diameter.
- 43. Use completing the squares to go from the general form of a circle to the standard form.
- 44. When graphing a circle, start at center and count out the radius in four directions to get points on the circle.
- 45. Know how to set up perimeter / area problems